A match-making algorithm between customers & products!

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Food. Payments. News. Games...



We devised a matchmaking algorithm for targeted cross-selling of products users weren't familiar with.



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Here's how we targeted for Cross-Sell:

target audience universe

Universe: All Gojek users

Base Pool: Users eligible for the campaign

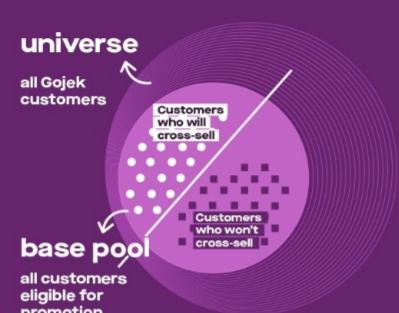
Target Group: Users who'd most likely be interested in the campaign

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Classification Model

- Customers who will cross-sell into the product
- Customers who will not

We got an uplift of ~5x on the natural conversion rate of one of our key services!





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ITERATION 2

Recommendation System

We use recommendation engines as a matchmaking mechanism between users and products/payment methods.

In this method, we treat each product/payment method an item in the recommendation engine, based on collaborative filtering.

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	GoFood	GoPay offline	GoCar	GoRide	
User 1	3	1		3	ا
User 2	2	3	10		
User 3		1		4	-
User 4			1		
User 5	2	2			
User 6			3		

Similar Users

Since User 1 uses GoFood, but User 3 does not. we recommend GoFood to User 3

base

pool

Services with similar user base

Users who use GoFood also seem to be using GoPay Offline - recommend GoFood to User 3

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Our current workflow:



Customer

transaction data from BigQuery



ETL using **Pandas**



Spark ML ALS Recommendation **Engine**



List of targeted customers

Once we got this model ready, we did field tests and got an uplift from 5x to 7x!

