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# The Hidden Power of the Python Runtime

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Online

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# About Me

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- St Petersburg, Russia
-  @lisa\_shashkova
- Discord: #talk-python-runtime



# The hidden power?

The hidden power?

You already use it every day

# Test Frameworks

- unittest
- pytest

# AssertionError

- unittest

```
Traceback (most recent call last):  
  File "/file.py", line 8, in test_value  
    assert a == 2, "Wrong value!"  
AssertionError: Wrong value!
```

# AssertionError

- unittest

```
Traceback (most recent call last):  
  File "/file.py", line 8, in test_value  
    assert a == 2, "Wrong value!"  
AssertionError: Wrong value!
```

- pytest

```
E      AssertionError: Wrong value!  
E      assert 1 == 2
```

# Contents

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- Python Runtime
- Getting Runtime Information
- Development Tools



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- Python Runtime
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# Python Objects

- Created explicitly
  - variables, functions, classes, modules

# Python Objects

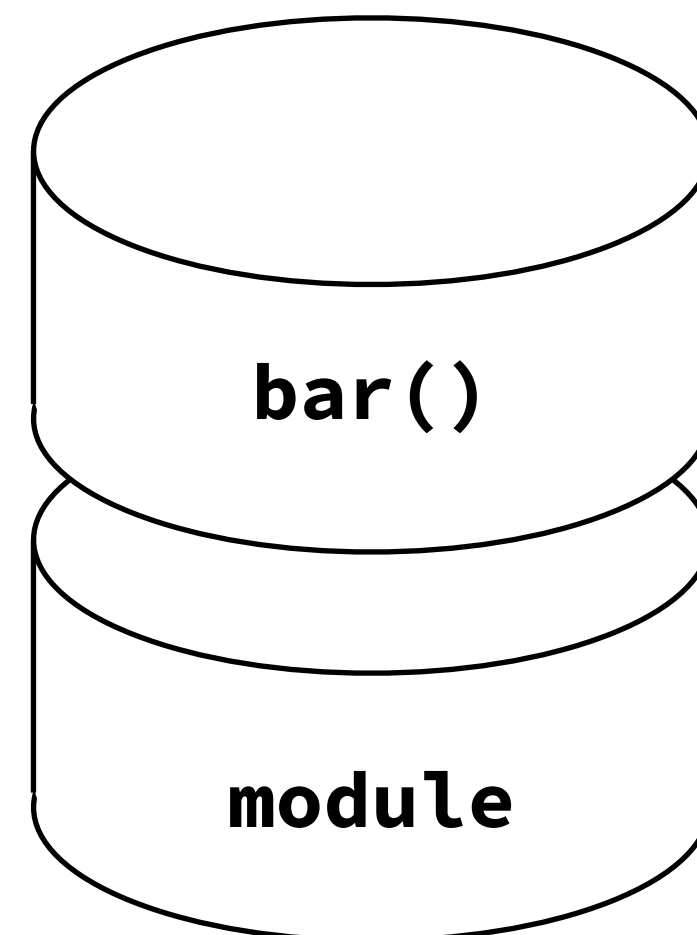
- Created explicitly
  - variables, functions, classes, modules
- Created implicitly
  - **stack frame**, code object

# Stack Frame

- Represents a program scope
- Information about execution state:
  - Corresponding code object
  - Local and global variables
  - Other data

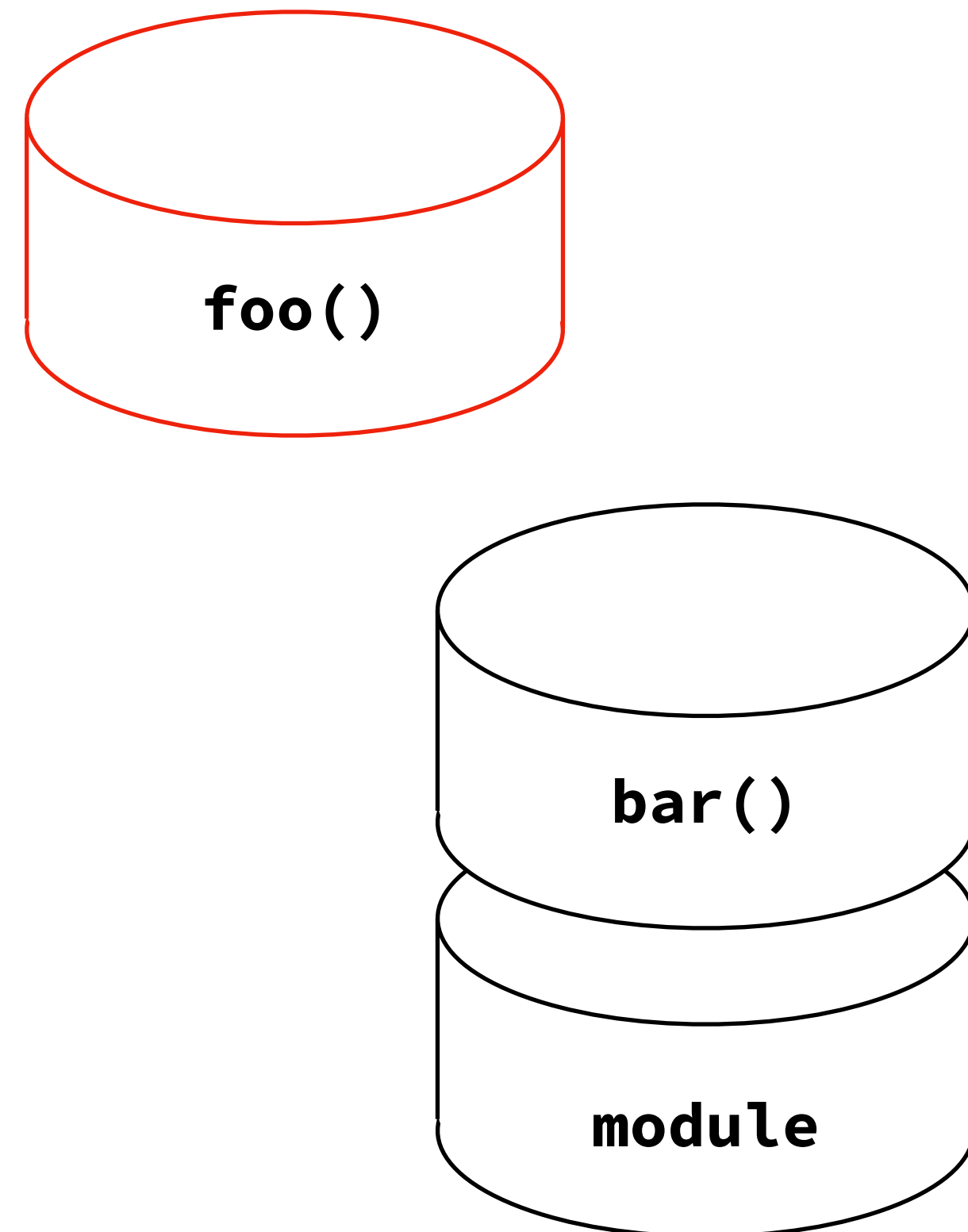
# Stack Frame

```
1 def foo(n):  
2     n = n - 1  
3     return n  
4  
5  
6 def bar(k):  
7     res = foo(k)  
8     return res * 2  
9  
10  
11 print(bar(1))
```



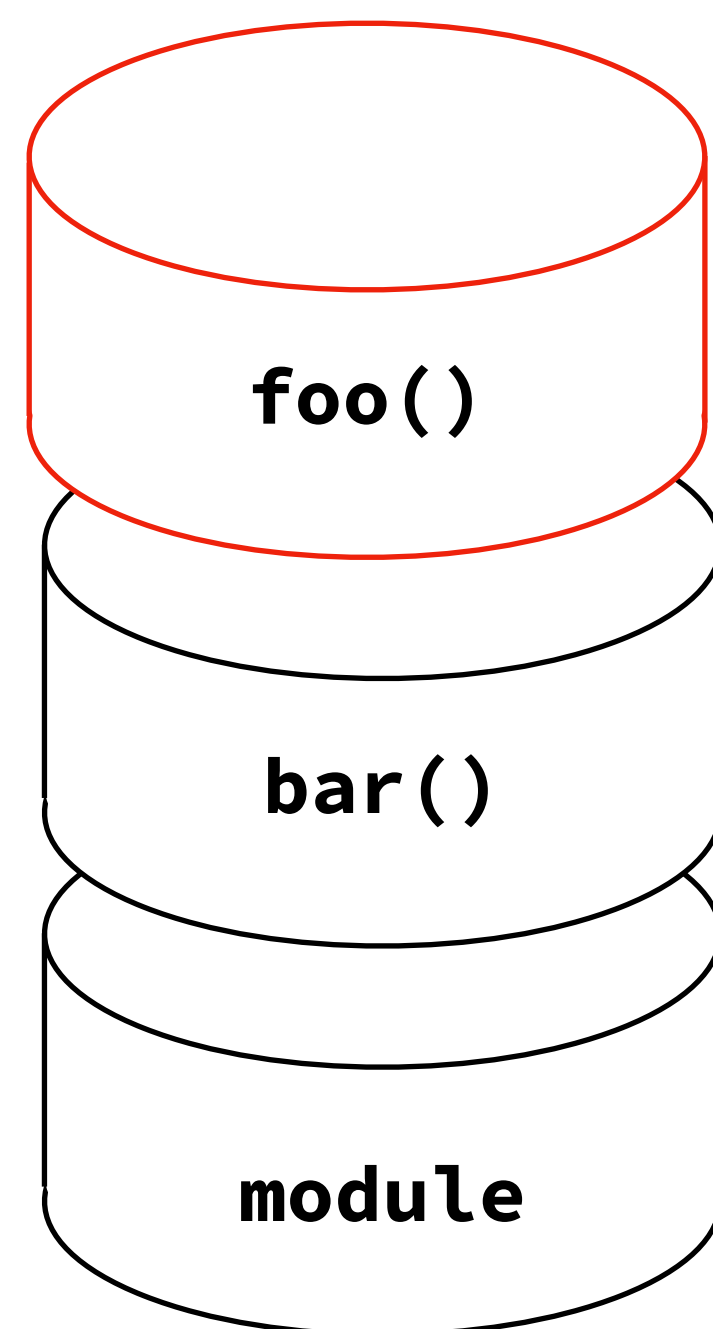
# Stack Frame

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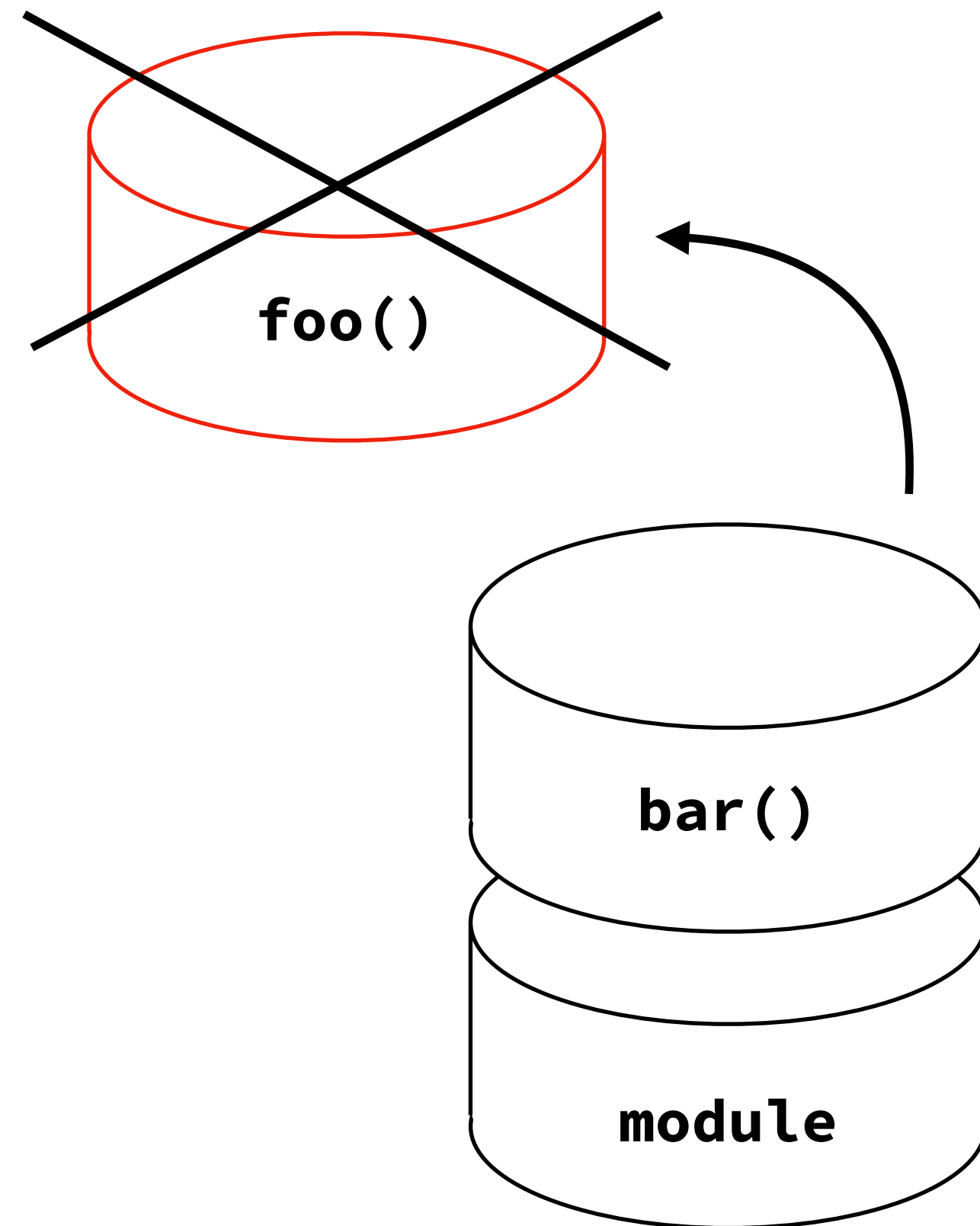
# Stack Frame

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# Stack Frame

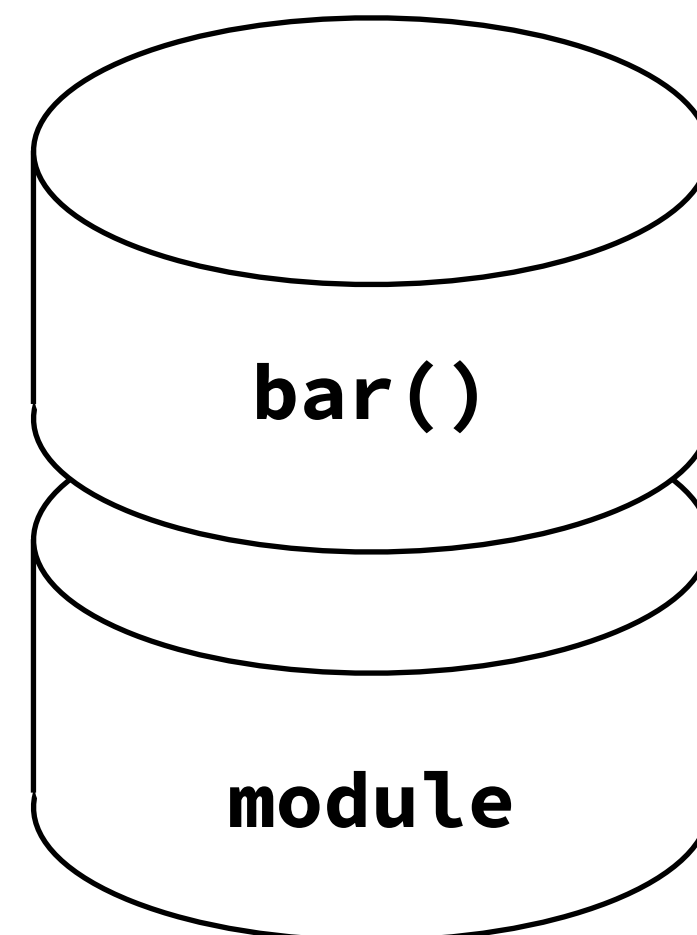
```
1 def foo(n):  
2     n = n - 1  
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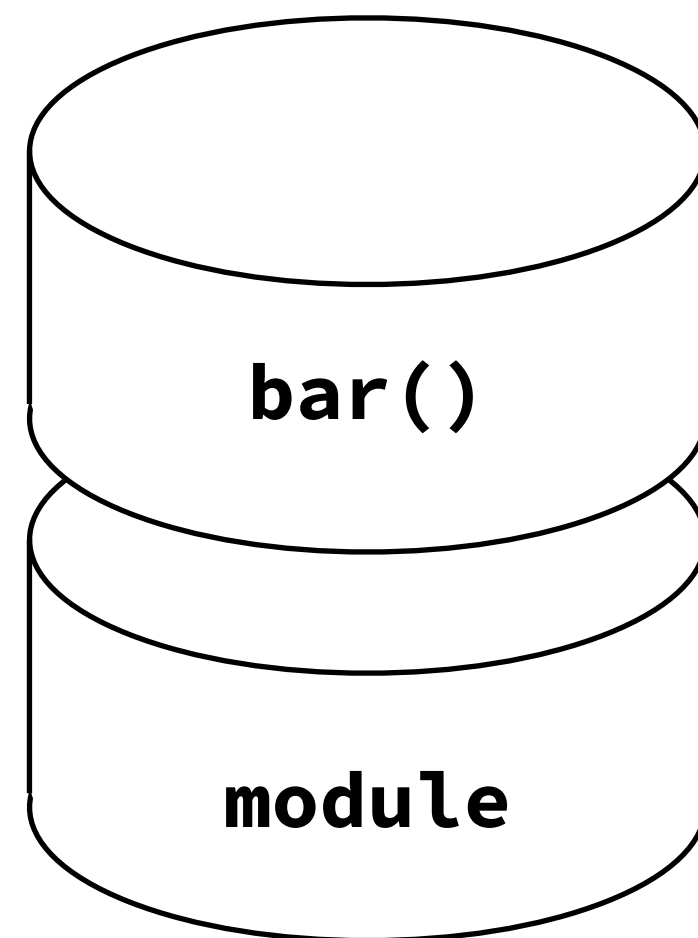
# Stack Frame

```
1 def foo(n):  
2     n = n - 1  
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5  
6 def bar(k):  
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```



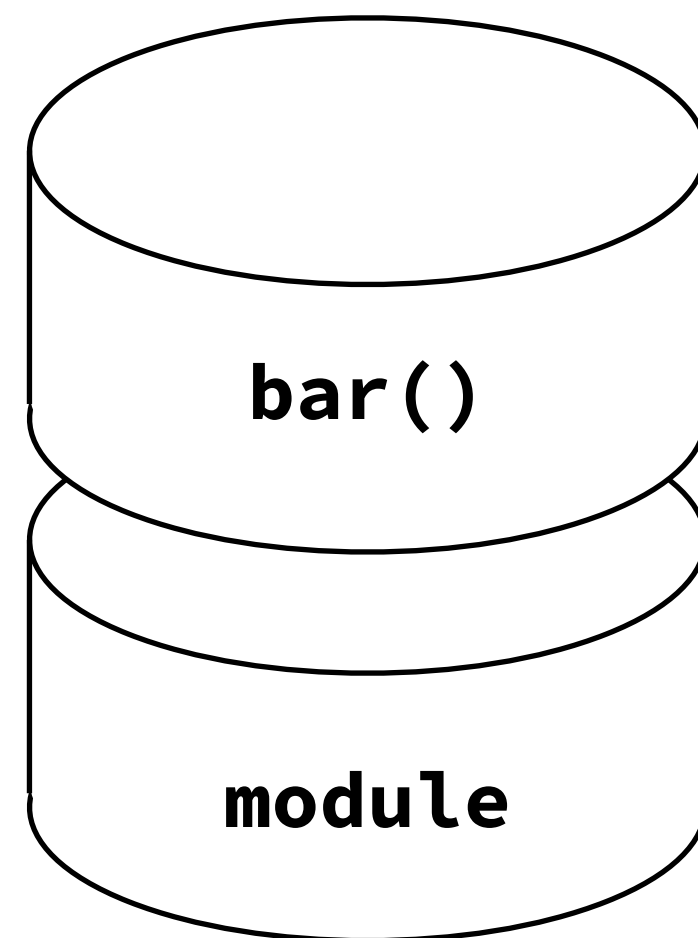
# Python Power

- Available out of the box



# Python Power

- Available out of the box
- Stack frame objects access



# Contents

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- Python Runtime
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# Python Stack Frame

- `sys._getframe([depth])`
- `depth` - number of calls below the top
- `0` - current frame

# Frame Object

# Frame Object: Variables

- Local variables
  - **`frame.f_locals`**

# Frame Object: Variables

- Local variables
  - **frame.f\_locals**
- Global variables
  - **frame.f\_globals**



# Frame Object: Variables

- Local variables
  - **frame.f\_locals**
- Global variables
  - **frame.f\_globals**
- **locals() & globals()**

# Code Object

- **frame.f\_code** – frame's attribute

# Code Object

- Represents a chunk of executable code

# Code Object

- Represents a chunk of executable code

```
>>> c = compile('a + b', 'a.py',  
'eval')
```

```
<code object <module> at  
0x104f8fc90, file "a.py", line 1>
```

# Code Object

- Represents a chunk of executable code

```
>>> c = compile('a + b', 'a.py',  
'eval')
```

```
<code object <module> at  
0x104f8fc90, file "a.py", line 1>
```

```
>>> eval(c, {'a': 1, 'b': 2})
```

```
3
```

# Code Object

- **code.co\_filename** - filename where it was created
- **code.co\_name** - name of function or module
- **code.co\_varnames** - names of variables

# Code Object

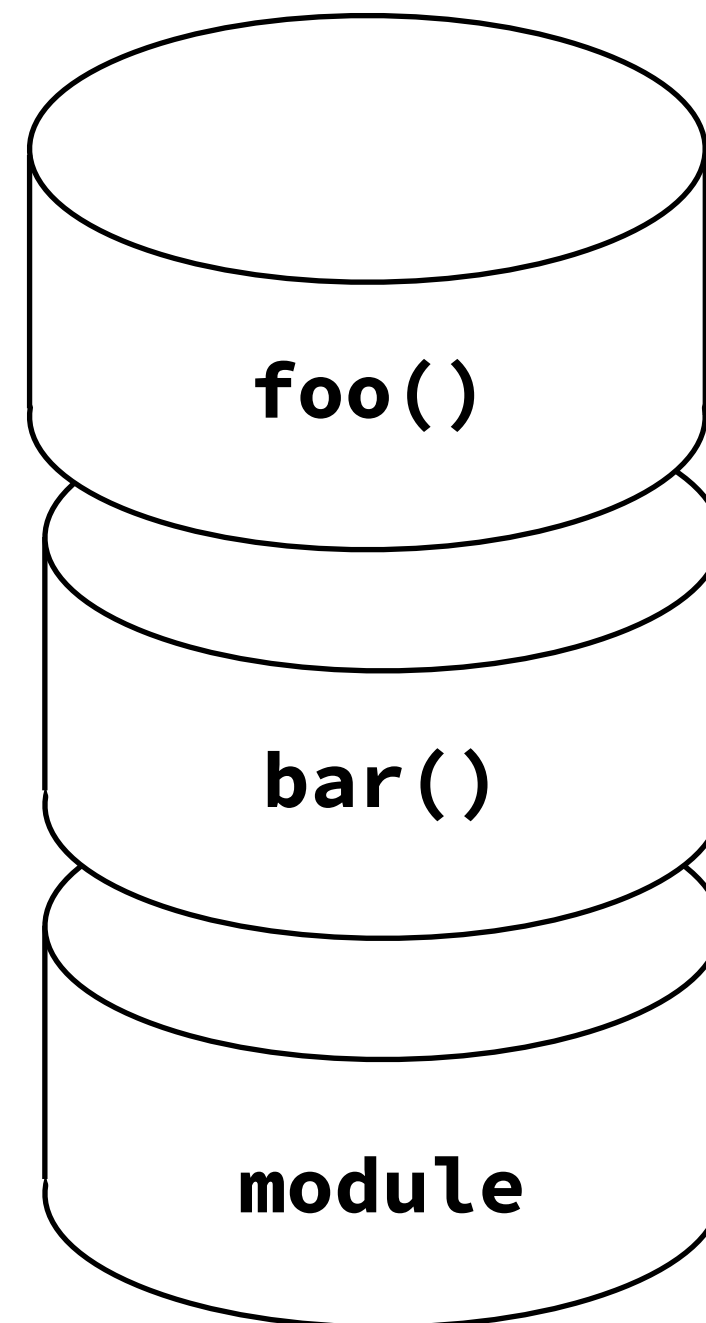
- **code.co\_filename** - filename where it was created
- **code.co\_name** - name of function or module
- **code.co\_varnames** - names of variables
- **code.co\_code** - compiled bytecode,  
disassemble with **dis.dis()**

# Frame Object

- **frame.f\_lineno** – current line number
- **frame.f\_trace** – tracing function
- **frame.f\_back** – previous frame

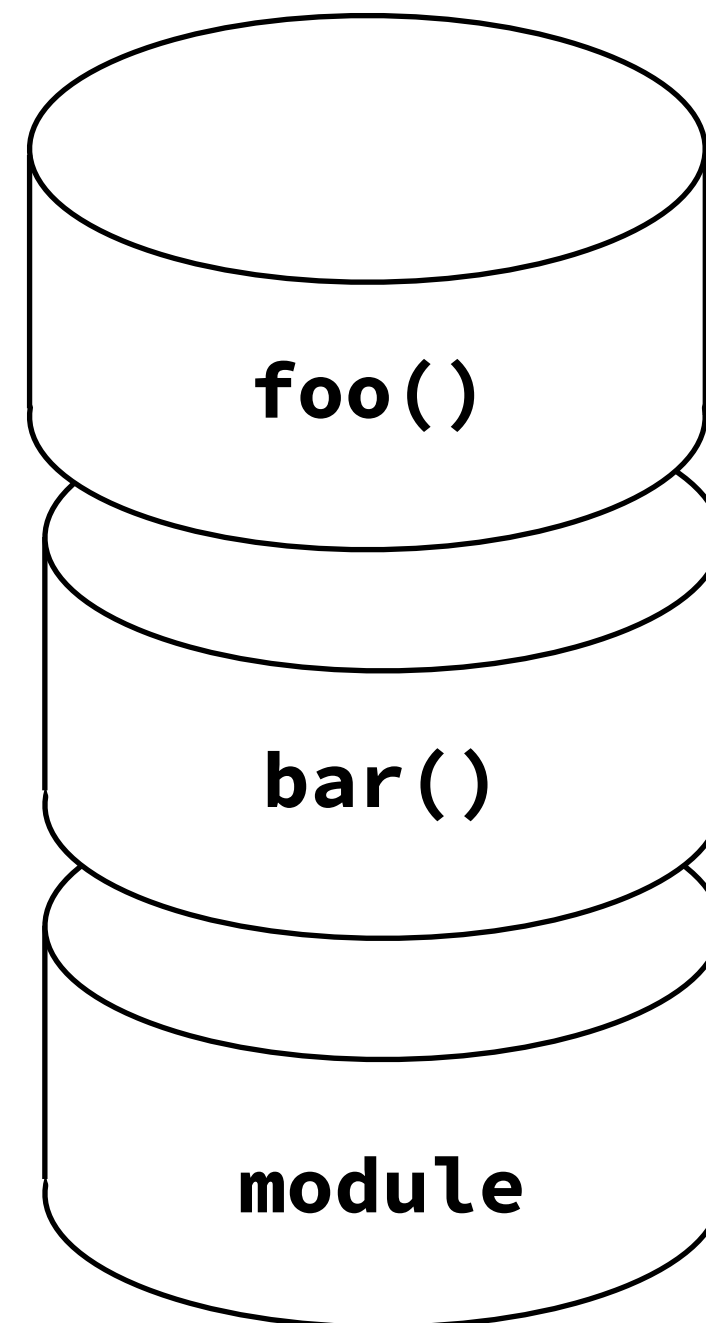


# Previous Frame



# Previous Frame

```
Traceback (most recent call last):  
  File "file.py", line 12, in <module>  
    print(bar(1))  
  File "file.py", line 8, in bar  
    res = foo(k)  
  File "file.py", line 2, in foo  
    raise ValueError("Wrong value!")  
ValueError: Wrong value!
```



# Frame Object

- **inspect** module

# Frame Object

- **inspect** module
- Handle frame variable carefully!

```
def handle_stackframe_without_leak():  
    frame = inspect.currentframe()  
    try:  
        # do something with the frame  
    finally:  
        del frame
```

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# Development Tools

- AssertionError in **pytest**

# Exception Object

- **tb = e.\_\_traceback\_\_** - traceback object
- **tb.tb\_frame** - frame object



# AssertionError Variables

```
def vars_in_assert(e):  
    tb = e.__traceback__  
    frame = tb.tb_frame  
    code = frame.f_code  
    line = tb.tb_lineno - code.co_firstlineno + 1  
    source = inspect.getsource(code)
```

# AssertionError Variables

```
def get_vars_names(source, line):  
    # get variables names with `ast` module  
  
def vars_in_assert(e):  
    tb = e.__traceback__  
    frame = tb.tb_frame  
    code = frame.f_code  
    line = tb.tb_lineno - code.co_firstlineno + 1  
    source = inspect.getsource(code)  
    for name in get_vars_names(source, line):  
        pass
```

# AssertionError Variables

```
def get_vars_names(source, line):  
    # get variables names with `ast` module  
  
def vars_in_assert(e):  
    tb = e.__traceback__  
    frame = tb.tb_frame  
    code = frame.f_code  
    line = tb.tb_lineno - code.co_firstlineno + 1  
    source = inspect.getsource(code)  
    for name in get_vars_names(source, line):  
        if name in frame.f_locals:  
            var = frame.f_locals[name]  
            print(f"{name} = {var}")
```

# Usage

```
>>> try:
    assert a + b < 1
except AssertionError as e:
    vars_in_assert(e)
```

# Usage

```
>>> try:
    assert a + b < 1
except AssertionError as e:
    vars_in_assert(e)
```

```
File "/file.py", line 10, in foo
    assert a + b < 1
```

**Variables Values:**

```
a = 1
b = 2
```

# Development Tools

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- AssertionError in **pytest**

# Development Tools

- AssertionError in **pytest**
- Debugger

# Debugger

```
375 before_set = set() before_set: <type 'set'>: set([])
376 after_set = set() after_set: <type 'set'>: set([])
377 pad = 4 pad: 4
378 for dx in xrange(-pad, pad + 1): dx: -4
379     for dy in [0]: # xrange(-pad, pad + 1): dy: 0
380         for dz in xrange(-pad, pad + 1): dz: -4
381             if dx ** 2 + dy ** 2 + dz ** 2 > (pad + 1) ** 2:
382                 continue
383             if before:
384                 x, y, z = before
385                 before_set.add((x + dx, y + dy, z + dz))
```

Debug: main x

Debugger Console

Frames

- MainThread
- change\_sectors, main.py:381
- update, main.py:568
- call\_scheduled\_functions, clock.py:309

Variables

- after = {tuple} <type 'tuple'>: (0, 0, 0)
- after\_set = {set} <type 'set'>: set([])
- before = {NoneType} None
- before\_set = {set} <type 'set'>: set([])



# Python Debugger

- Tracing function
- Frame evaluation function

# Tracing Function

- **tracefunc(frame, event, arg)**
- **sys.settrace(tracefunc)** – set to current frame
- Stored in a frame: **frame.f\_trace**
- Debugger analyses events

# Frame Evaluation

- `frame_eval(frame, exc)`
- Debugger inserts breakpoint's code into code object

# More About Debuggers

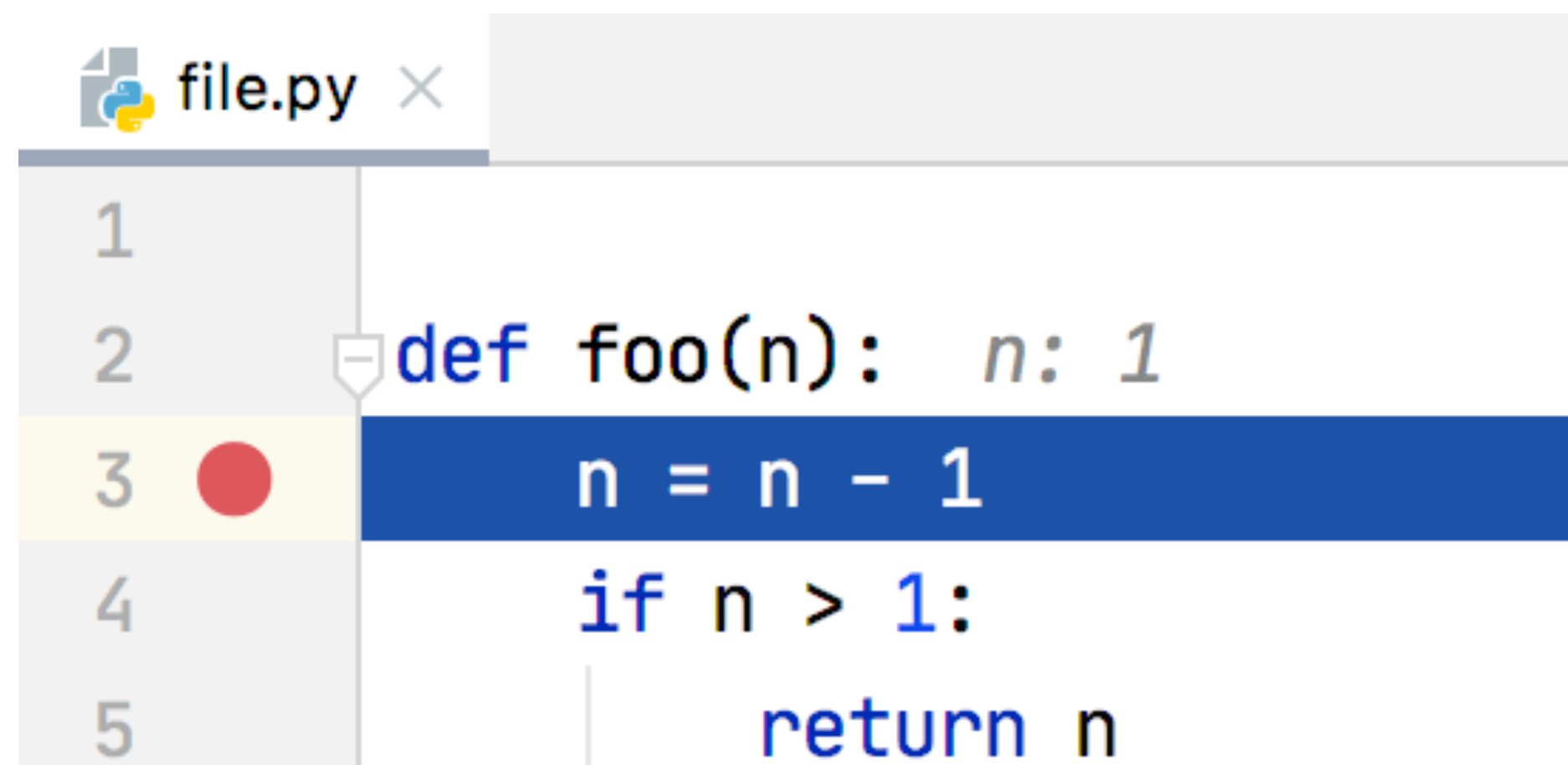
- PyCon US 2017
- “Debugging with Python 3.6: Better, Faster, Stronger”

# Access to Frame

- `tracefunc(frame, event, arg)`
- `frame_eval(frame, exc)`

# Debugger: Location

- `frame.f_code.co_filename` and `frame.f_lineno`



```
file.py x
1
2 def foo(n): n: 1
3 ● n = n - 1
4   if n > 1:
5       return n
```

The screenshot shows a code editor window titled 'file.py'. The code contains a function definition for 'foo(n)'. Line 3, 'n = n - 1', is highlighted in blue, indicating it is the current execution point. A red circle on the left margin of line 3 represents a debugger breakpoint. The line numbers 1 through 5 are visible on the left side of the editor.

# Debugger: Variables

- **frame.f\_locals**

## Variables

01 a = {int} 123

01 answer = {int} 42

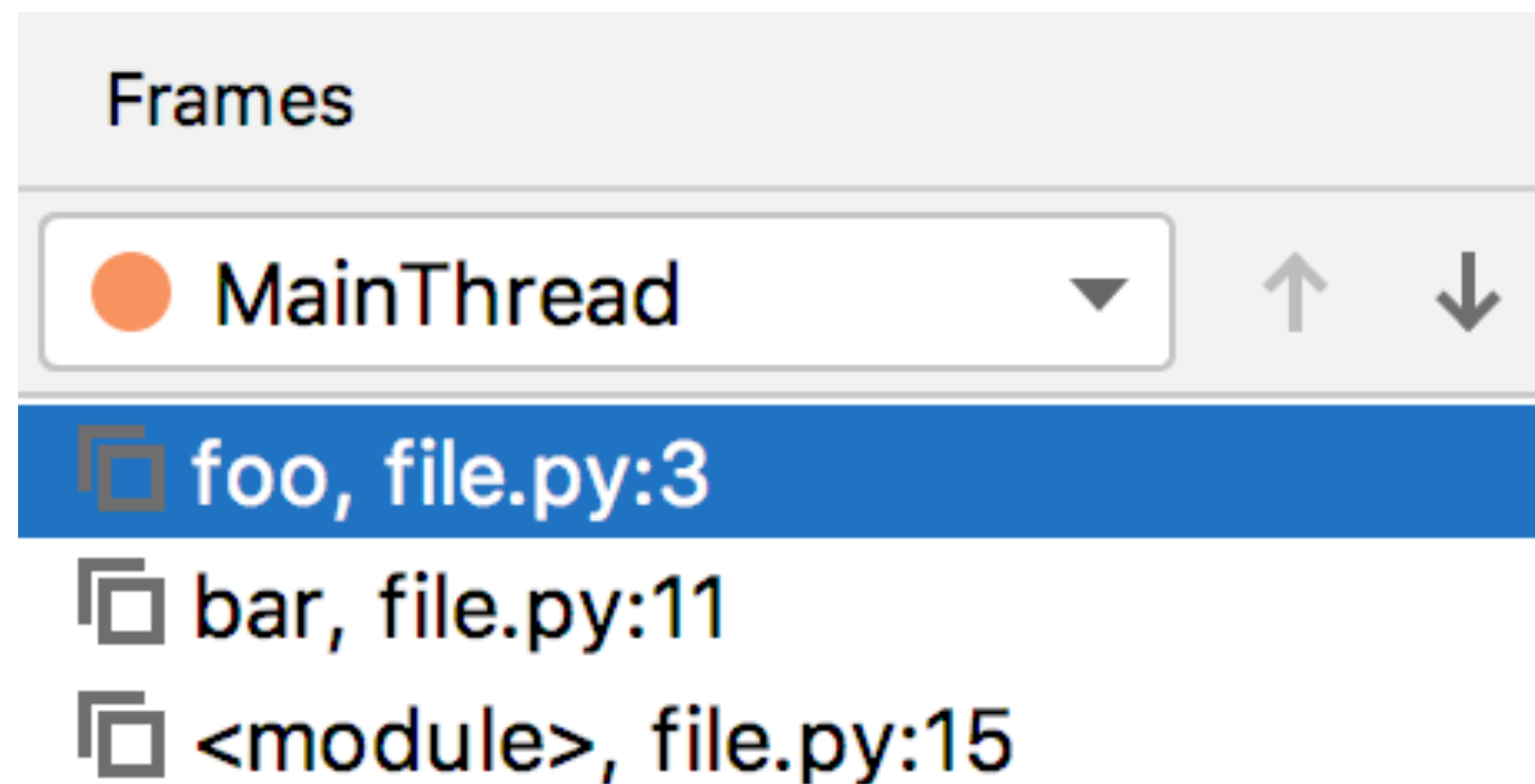
▶ <sup>1</sup><sub>2</sub><sub>3</sub> my\_list = {list: 3} [1, 2, 3]

01 text = {str} 'Hello World!'

▶ ■ Special Variables

# Debugger: Frames

- **frame.f\_back**





# Development Tools

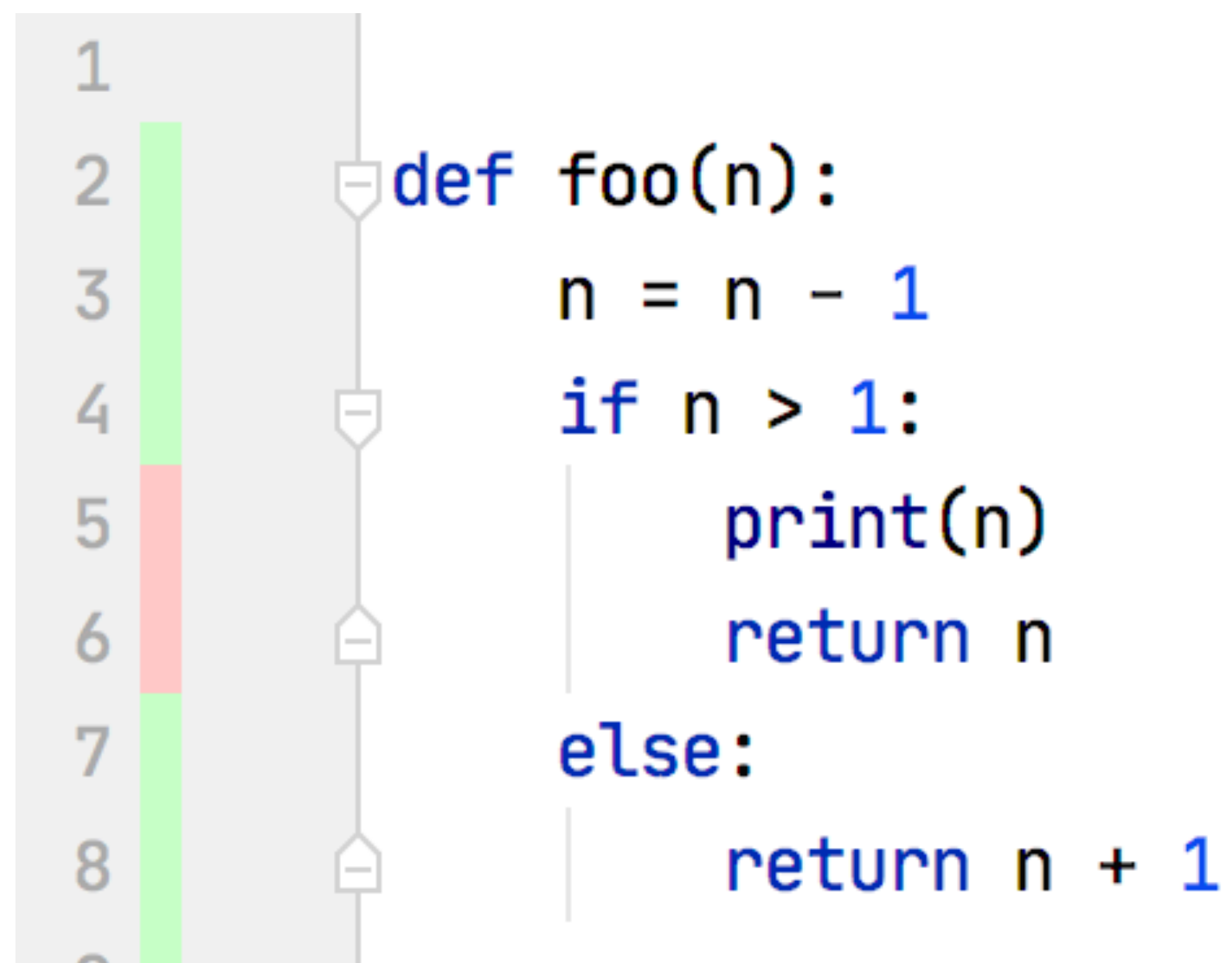
- AssertionError in **pytest**
- Debugger

# Development Tools

- AssertionError in **pytest**
- Debugger
- Code coverage

# Code Coverage

- Shows which lines were executed



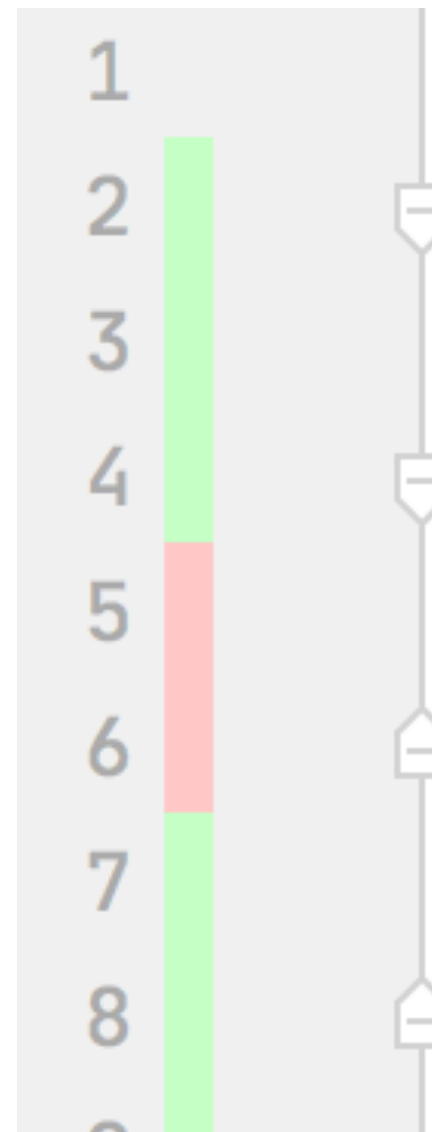
# coverage.py

- The most popular code coverage library



# coverage.py

- `tracefunc(frame, event, arg)`
- `frame.f_code.co_filename` and `frame.f_lineno`



```
1  
2 def foo(n):  
3     n = n - 1  
4     if n > 1:  
5         print(n)  
6         return n  
7     else:  
8         return n + 1
```

# Development Tools

- AssertionError in **pytest**
- Debugger
- Code coverage

# Development Tools

- AssertionError in **pytest**
- Debugger
- Code coverage
- Runtime typing tools

# Typing Tools

- PyAnnotate by Dropbox
- MonkeyType by Instagram
- “Collect Runtime information” in PyCharm



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# Access To Frame

- PyAnnotate, MonkeyType:
  - `sys.setprofile(profilefunc)`
- `profilefunc(frame, event, arg)`

# Access To Frame

- “Collect Runtime information” in PyCharm
  - Integrated with Debugger
  - Access to a frame object

# Collecting Types

```
def arg_names(co):  
    nargs = co.co_argcount  
    names = co.co_varnames  
    return list(names[:nargs])  
  
names = arg_names(frame.f_code)
```

# Collecting Types

```
def arg_names(co):  
    nargs = co.co_argcount  
    names = co.co_varnames  
    return list(names[:nargs])  
  
names = arg_names(frame.f_code)  
locs = frame.f_locals  
objects = [locs[n] for n in names]
```



# Typing Tools

- PyAnnotate by Dropbox
- MonkeyType by Instagram
- “Collect Runtime information” in PyCharm

# Development Tools

- AssertionError in **pytest**
- Debugger
- Code coverage
- Runtime typing tools
- ?

# Concurrent Execution

- Threads
- Async Tasks

# Python Threads

```
import threading

def fun():
    print("Hello!")

t = threading.Thread(target=fun)
t.start()
t.join()
```

# Synchronisation

- Lock - fundamental synchronisation object

```
lock = threading.Lock()
```

```
lock.acquire()
```

```
# only one thread here
```

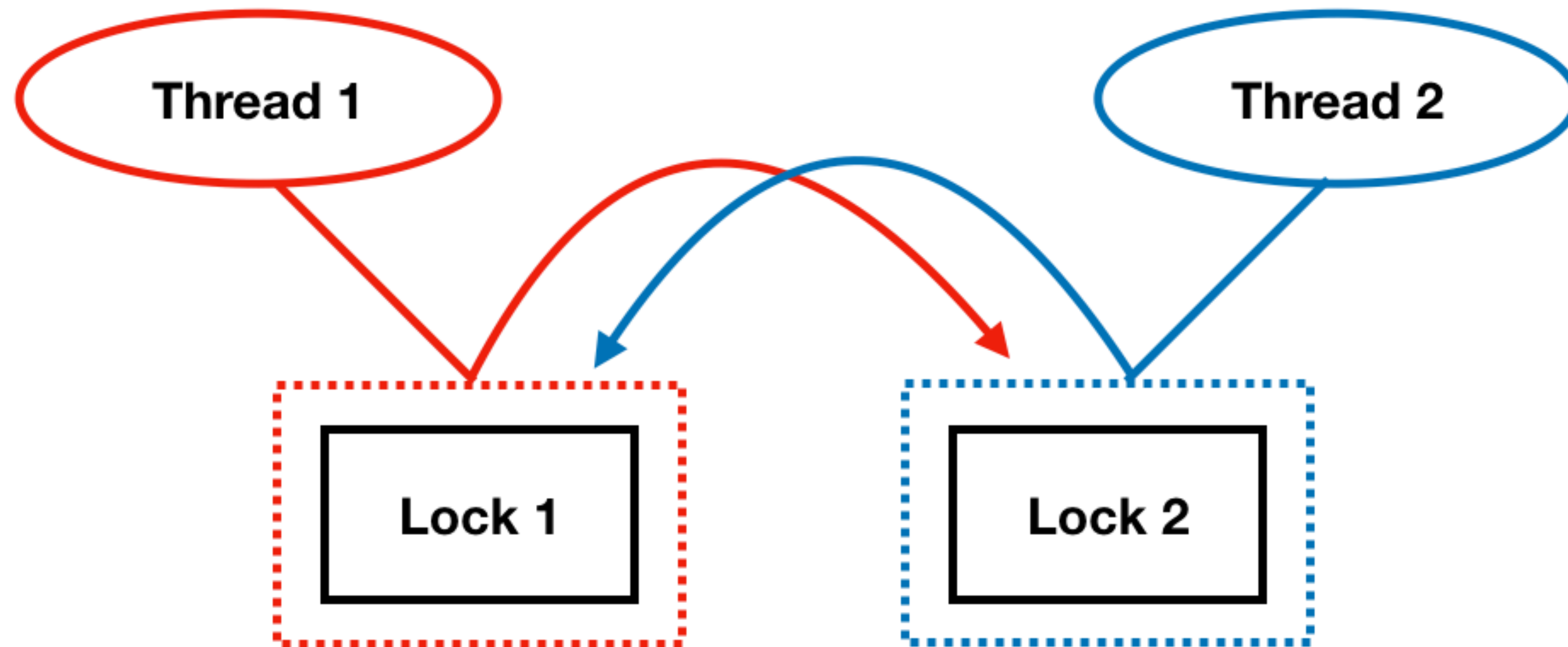
```
lock.release()
```

```
with lock:
```

```
# equivalent
```

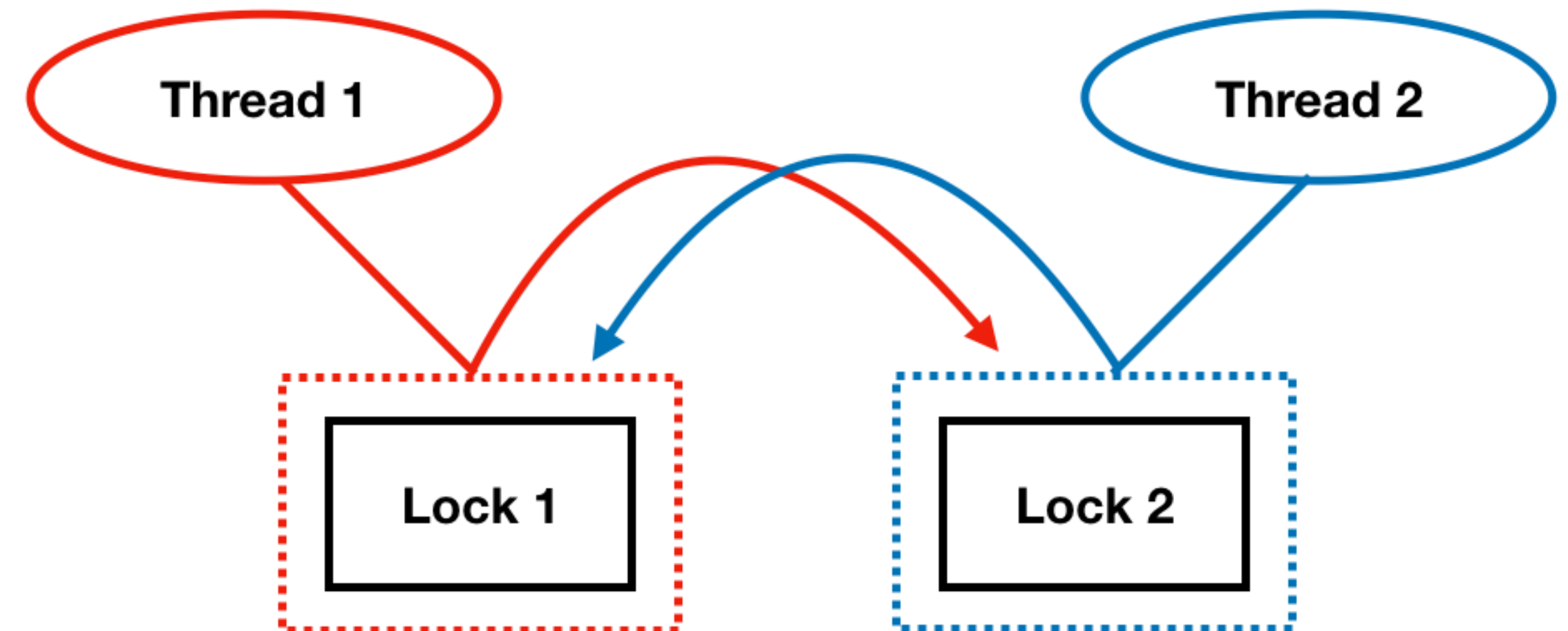
# Deadlock

- Waiting for resources which can't be released



# Deadlock

```
def run1():  
    with lock1:  
        with lock2:  
            # do sth  
  
def run2():  
    with lock2:  
        with lock1:  
            # do sth else  
  
Thread(target=run1).start()  
Thread(target=run2).start()
```



# Deadlock

- Waiting for resources which can't be released
- Hard to detect in big projects



# Thread States

- **`sys._getframe()`** - frame object for current thread
- **`sys._current_frames()`** - topmost stack frame for each thread

# Thread Handler

---

- Print tracebacks for threads with interval
- Help to find deadlock location

# Fault Handler

- **`faulthandler.dump_traceback(file)`**
- Dumps the tracebacks of all threads info file
- Implemented natively

# Concurrent Execution

- Threads
- Async Tasks

# Async Locks

```
alock = asyncio.Lock()
```

```
alock.acquire()
```

```
# only one task here
```

```
alock.release()
```

```
async with alock:
```

```
# equivalent
```

# Async Fault Handler

- **`asyncio.all_tasks(loop)`** - all the running tasks
- **`Task.get_stack()`** - list of stack frames for this Task

# Async Fault Handler

- In a separate thread:

```
def dump_traceback_later(timeout, loop):  
    while True:  
        sleep(timeout)  
        dump_traceback(loop, timeout)
```

# Async Fault Handler

- In a separate thread:

```
def dump_traceback(loop):  
    for task in asyncio.all_tasks(loop):  
        task.print_stack()
```

```
def dump_traceback_later(timeout, loop):  
    while True:  
        sleep(timeout)  
        dump_traceback(loop, timeout)
```



# Development Tools

- AssertionError in **pytest**
- Debugger
- Code coverage
- Runtime typing tools
- (Async) Fault Handler

# The Hidden Power of Runtime

- Python Runtime is very powerful
- Easy access to stack frame and code objects
- Development Tools:
  - pytest, Debugger, Code Coverage, Typing Information, Fault Handler

# Inspiration

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- Use existing Runtime Development Tools (more often)
- Create something new!

# Links

- <https://github.com/Elizaveta239/PyRuntimeTricks>
- <https://elizaveta239.github.io/the-hidden-power-part1/>
- [elizaveta.shashkova@jetbrains.com](mailto:elizaveta.shashkova@jetbrains.com)
- Discord: [#talk-python-runtime](#)